

MIT OpenCourseWare
<http://ocw.mit.edu>

18.085 Computational Science and Engineering I
Fall 2008

For information about citing these materials or our Terms of Use, visit: <http://ocw.mit.edu/terms>.

Your name is: _____

Grading 1.

2.

3.

Thank you for taking 18.085! I hope to see you in 18.086!! _____

1) (40 pts.) This question is about 2π -periodic functions.

- (a) Suppose $f(x) = \sum c_k e^{ikx}$ and $g(x) = \sum d_l e^{ilx}$. Substitute for f and g and integrate to find the coefficients q_n in this convolution:

$$h(x) = \int_0^{2\pi} f(t) g(x-t) dt = \int_0^{2\pi} f(x-t) g(t) dt = \sum q_n e^{inx}.$$

- (b) Compute the coefficients c_k for the function

$$f(x) = \begin{cases} 1 & \text{for } 0 \leq x \leq 1 \\ 0 & \text{for } 1 \leq x \leq 2\pi \end{cases}$$

What is the *decay rate* of these c_k ? What is $\sum |c_k|^2$?

- (c) Keep that $f(x)$ in parts (c)–(d). If $g(x)$ also has a jump, will the convolution $h(x)$ have a jump? Compare the decay rates of the d 's and q 's to find the behavior of $h(x)$: delta function, jump, corner, or what?
- (d) Find the derivative dh/dx at $x = 0$ in terms of two values of $g(x)$. (You could take the x derivative in the convolution integral.)

- 2) (30 pts.)
- (a) We want to compute the *cyclic convolution* of $f = (1, 0, 1, 0)$ and $g = (1, 0, -1, 0)$ in two ways. First compute $f *_C g$ directly—either the formula at the end of p. 294 or from $1 + w^2$ and $1 - w^2$.
 - (b) Now compute the discrete transforms c (from f) and d (from g). Then use the convolution rule to find $f *_C g$.
 - (c) I notice that the usual dot product $\bar{f}^T g$ is zero. Maybe also $\bar{c}^T d$ is zero. Question for any c and d :

If $\bar{c}^T d = 0$ deduce that $\bar{f}^T g = 0$.

3) (30 pts.) This question uses the Fourier integral to study

$$-\frac{d^2u}{dx^2} + u(x) = \begin{cases} 1 & \text{for } -1 \leq x \leq 1 \\ 0 & \text{for } |x| > 1 \end{cases}$$

- (a) Take Fourier transforms of both sides to find a formula for $\hat{u}(k)$.
- (b) What is the decay rate of this \hat{u} ? At what points x is the solution $u(x)$ not totally smooth? Describe $u(x)$ at those points: delta, jump in $u(x)$, jump in du/dx , jump in d^2u/dx^2 , or what?
- (c) We know that the Green's function for this equation (when the right side is $\delta(x)$) is

$$G(x) = \frac{1}{2}e^{-|x|} = \begin{cases} \frac{1}{2}e^{-x} & \text{for } x \geq 0 \\ \frac{1}{2}e^x & \text{for } x \leq 0 \end{cases}$$

Find the solution $u(x)$ at the particular point $x = 2$.

XXX