mas.s62 lecture 16 MAST, taproot, graftroot 2018-04-09 Tadge Dryja



(segwit saves 3 bytes)

0P_0 <pkh>

OP_DUP OP_HASH160 <pkh> OP_EQUALVERIFY OP_CHECKSIG

mostly P2PKH or segwit equivalent

script types

script types P2SH or segwit equivalent P2SH: OP_HASH160 <sh> OP_EQUAL P2WSH: OP_0 <sh> (distinguished from P2WPKH by data size (20 vs 32 bytes)) mostly used for multisig

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script types multisig:

OP_2 <pkA> <pkB> <pkC> OP_3 OP_CHECKMULTISIG

to spend:

OP_0 <sigA> <sigC>

output vs input size
pay to pubkey:

<pk> OP_CHECKSIG

34 bytes in output script (+10), but saves 33 bytes in signature! Overall 23 bytes smaller! output vs input size keep output sizes small as they are in the utxo DB. Need to be randomly read.

Signatures not in DB, only blocks, linear read and latency is OK

output vs input size similarly, could put full scripts (like multisig) in the output field space savings overall, but better to keep output size small

big scripts

what if we want really big scripts

2 of 3 multisig, just show all 3 keys, 33 bytes of extra data

2 of 50 multisig...?

big scripts
commit, only reveal part of
commitment

...the cause of, and solution to, all a blockchain's problems!

merkle trees!

merkelized abstract syntax tree make every opcode a leaf in a tree perhaps overkill, simpler is "P2SMR" pay to script merkle root

make a bunch of scripts

make a merkle
tree of them

send to the root



to spend, reveal which you're spending



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- to spend, reveal which you're spending
- and reveal the path to the root



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MAST for big multisig in the case of 2 of 50, it's 50 choose 2 = 1225 scripts, tree height 11 proof size 11*32 = 352 bytes raw is 50*33 = 1650 bytes

MAST for big multisig 25 of 50? 50 choose $25 = \sim 100T$ scripts, tree height 47 proof size 22*32 = 1504 bytes raw is 50*33 = 1650 bytes not much better. Also have to compute 200 trillion hashes.

MAST deployment P2SMR, or tail call?

tail call: if there are 2 items left
on the stack, treat the top as the
MR, and the bottom as the proof &
arguments

intermission 1<<7 sec timeout</pre>

OP_RETURN

seems unconnected...

people use OP_RETURN to put data in the blockchain.

But why?

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But why?

to prove it's there

0 byte OP_RETURN want to prove knowledge of some data before a blockheight

with 0 bytes overhead...

0 byte OP_RETURN want to prove knowledge of some data before a blockheight with 0 bytes overhead...

put it in the signature!

pay to contract hash <u>Poelstra like a year ago?</u>

weird name as it's undetectable

signature is:

- s = k h(m, R)a
- sG = R h(m, R)A

- s = k h(m, R)a
- k = j + h(data, jG)G
- s = j+h(data, jG)G h(m, kG)a
- to verify, still
- sG = R h(m, R)A

- sig: (R, s) pubkey: A message: m
- sG = R h(m, R)A
- but signer can prove that R is not
 kG!
- (also, never reveal k, even later)

- sig: (R, s) pubkey: A message: m
- sG = R h(m, R)a
- R = J + h(data, J)G
- no way to prove this after the fact

 $J = h(data, J)G - R \dots ? J = h(J)$

put data inside a signature's R point

can even do it with other people's signatures! Just hand them the data, they give you the proof (just J)

OP_RETURN in 0 bytes -- nifty

taproot ML post by Greg a few months ago uses P2CH

same equation, but somehow took us a
year or two to find this :)

taproot

motivation: P2PKH and P2SH look different. Different is bad.

can use P2SH for everything?

often, scripts OR "everyone signs"

in 2 of 50 multisig... 50 of 50 is also fine

taproot merge P2PKH and P2SH make key J, script z. Send to key C

C = J + hash(z, J)G

taproot C = J + hash(z, J)Gtreat as p2pkh: sign with c = j + hash(z, J)treat as p2sh: reveal (z, J), arguments, and run script

taproot

- P = sum of everyone's keys
- n of n -> 1 sig for schnorr (not ECDSA)
- most smart contracts have an "all
 participants sign" clause
- if everyone agrees, don't even show
 the contract

taproot weird trick: can make a pubkey and prove there is no known private key

- C = J + hash(z, J)G
- interactive: use someone elses J
- non-interactive:
- show pre-image of J's x-coordinate 37

taproot

- note that anyone can make a key and script and send to it
- only pubkeys needed
- which differs from the next cool thing which is...

graftroot Maxwell, 2 months ago

Allow lots of scripts with O(1) proof size

merkle proofs grow in log(n)
proof that grows 0(1)...?

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signature

graftroot key or script, but many scripts send to key C p2pkh: spend from C p2sh: show script s, signature from C on message s, script arguments

graftroot root key must sign every script need to use private keys to create an address

overhead is 1 signature, to endorse the script being executed

graftroot

- overhead is 1 signature, to endorse the script being executed
- 64 bytes? overhead is 33 bytes; can aggregate the s values (more on that next time)

graftroot

simple! more scripts can be added any
time. O(1) scaling. a million scripts in 32 bytes

C can be threshold of many parties

signature can be aggregated within tx
downside: interactive setup

all together unified output script:

OP_5 <pubkey>

to spend:

all together to spend: <sig> P2PKH mode <J> <script> []<args> taproot; verify commitment, execute <C> <sig on script> <script> []<args> graftroot; verify sig, execute 46

not implemented there's code out there, but none of this is in Bitcoin, or any coin maybe this year? next year? If interested... start coding it! (Also... use cases!) MAST vs graftroot vs both 47

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